

Lappeenranta University of Technology  
School of Engineering Science  
Master's Programme in Computational Engineering and Technical Physics  
Intelligent Computing Major

Master's Thesis

**Liubov Nedoshivina**

## **ACTIVE LEARNING OF THE GROUND TRUTH FOR RETINAL IMAGE SEGMENTATION**

Examiners:      Professor Lasse Lensu  
                      Ph.D. Maxim Peterson

Supervisors:    Professor Lasse Lensu

# ABSTRACT

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Diabetic retinopathy and other eye-related diseases can be diagnosed from eye fundus images by medical experts who look for specific lesions in the images. Automated diagnosis methods can help medical doctors to increase the diagnosis accuracy and decrease the time needed. In order to have a proper dataset for training and evaluating the methods, a large set of images should be annotated by several experts to form the ground truth. To enable efficient utilization of expert's time, active learning is studied to accelerate the collection of the ground truth. Since one of the important steps in the retinal image diagnosis is the blood vessels segmentation, the corresponding approaches were studied. Two approaches were implemented and extended by proposed active learning methods for selecting the next image to be annotated. The performance of the methods in the case of standard implementation and active learning application was compared for several retinal images databases.

## PREFACE

I would like to thank my supervisor Lasse Lensu for the guiding me during all the research. I would also like to express my special thanks to Pavel Vostatek who provided the essential information on the segmentation algorithms.

Lappeenranta, May 24, 2018

*Liubov Nedoshivina*

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**REFERENCES**

## LIST OF ABBREVIATIONS

Acc	Accuracy
BCNN	Bayesian Convolutional Neural Networks
CAD	Computer-Aided Diagnosis
CMIF	Collection of Multispectral Images of the Fundus
CNN	Convolutional Neural Networks
DC	Dice Coefficient
DR	Diabetic Retinopathy
DSC	Dice Similarity Coefficient
EBM	Evidence-Based Medicine
EM	Expectation-Maximization
GMM	Gaussian Mixture Model
GT	Ground Truth
HRF	High-Resolution Fundus
kNN	k-Nearest Neighbours
LL	Logarithm of Likelihood, LogLikelihood
NPDR	NonProliferative Diabetic Retinopathy
PDR	Proliferative Diabetic Retinopathy
QBC	Query By Committee
ReLU	Rectified Linear Unit
ROC	Receiver Operating Characteristic (curve)
ROC	Retinopathy Online Challenge (database)

# 1 INTRODUCTION

## 1.1 Background

Evidence-based medicine (EBM) is the current practice in many subfields of medical science. In this approach, the medical diagnosis and planning of treatment is based on scientific knowledge and objective examination of each patient through biomedical measurements [1]. One example of the knowledge used in the process is images because of the versatile possibilities to examine the condition of the patient or her organs. From this viewpoint, the medical doctors base their decisions nowadays on a more complete and timely view to the condition.

Eye-related diseases like the diabetic retinopathy are diagnosed from eye fundus images by medical experts who look for specific lesions in the images. Not only the rethinopathy could be diagnosed from these kinds of images. For example, in the research conducted by R. Poplin et al. in 2018 [2], a deep neural network could predict a heart disease risk only by an eye fundus image.

The required attention of medical expert in a fundus examination restricts the possibility to perform broad screenings of eye diseases. For screening and monitoring a progressive disease, automatic image processing methods are a well-motivated possibility to help a single expert's work, or enable a wider screening program [3].

To develop and compare methods for automated image analysis, it is important to have reliable expert knowledge for the image content. In order to have a proper dataset for training and evaluating the methods, a large set of images should be annotated by several experts, and either the annotations should be fused to form the ground truth (GT) for the image content or the level of agreement and performance of the experts should be evaluated to define the gold standard [4]. This approach was successfully applied with different classification models. In the review [3], several examples of the implementations where high performance in the retinopathy diagnosis was achieved are described: for example, more than 90% of the accuracy in identification of the diabetic retinopathy stages [5], [6].

Collecting the annotations for a set of retinal images and the subsequent training of a deep neural network based on this knowledge were applied in [4]. According to the results of this research, high accuracy of retinopathy grading was achieved, but the amount of resources needed was quite large: the training set was consisted from more than 128

thousand images and 54 experts were recruited to label the data. The algorithm of grading was based on a neural network classifier. The performance of the automatic grader was close to the expert assessments.

Active learning is studied to accelerate the collection of the GT to allow reaching the expected diagnosis performance faster. Having a small annotated dataset, in the case of active learning, an algorithm by a special function queries an unlabeled set for a model training. The experiments in the field of automated retinopathy diagnosis with active learning already exist [7], [8]. In [7], C.I. Sánchez et al. were able to reduce the size of training set by 80% while keeping a high success rate.

As it was determined in [2], the blood vessel condition is connected to the cardiovascular disease. One of the important steps in the retinal images based diagnosis is the blood vessel segmentation. In the segmentation tasks the result can be presented in the form of label map which is a binary image where 1 corresponds to vessel class and 0 to non-vessel class. Hence the segmentation task is a binary pixel-wise classification task. The active learning approaches can be applied to form the most informative and compact representation of the ground truth needed for the segmentation.

## 1.2 Objectives

The objectives of the research are as follows:

1. Study active learning algorithms which could be used for collecting of the ground truth in case of the automated medical diagnosis task.
2. Select the segmentation methods which would be suitable for the retinal blood vessel segmentation task and propose the active learning solutions for them.
3. Select the datasets of the retinal images where medical expert annotations are given and the GT is presented in form of a segmentation map.
4. Select the methods for evaluating the performance of the segmentation methods with the given GT collection method.
5. Assess the applicability of the proposed methods to the databases by comparing the performance.

### **1.3 Structure of the thesis**

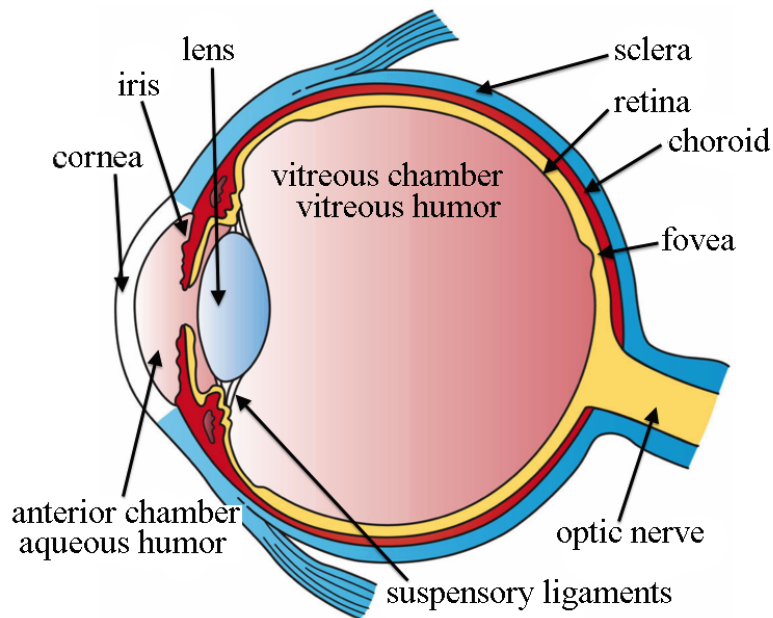
The key aspects of retinal imaging and automated diagnosis are presented in Chapter 2. Also basic principles of the active learning and a review of the learning algorithms are discussed in that Chapter in Section 2.4. Chapter 3 contains descriptions of the selected segmentation methods and the proposed active learning approaches. In Chapter 4, the evaluation methods and the selected datasets characteristics are described. In that Chapter in Section 4.3, the experiments and the achieved results of the conducted experiments are presented. Finally, in Chapter 5, the results are analyzed, the future work is proposed, and in Chapter 6 the general conclusions are given.

## 2 AUTOMATED ANALYSIS OF RETINAL IMAGES

In order to form the most informative ground truth, it is important to establish the features of the retinal based diagnosis process. The main purpose of this Chapter is to describe retinal imaging and the basic active learning approaches applied in particular to the automated analysis of the biomedical images.

### 2.1 Eye structure and retinal imaging

A human eye is a quite sensitive organ to study and has a complex structure. The main parts of the eye are the iris, pupil, lens, retina, optic nerve. The iris performs a function similar to a camera aperture controlling the amount of light coming to the eye through the pupil, whereas the flexible lens focuses the light similar to a camera lens. Eye fundus or retina is the light sensitive area. It performs the sensing like the camera sensor by conversion of light to the neural signals [9]. The whole eye is covered by the special protective tissue called sclera. The structure of the eye is presented in Fig. 1.



**Figure 1.** Structure of the eye [10].

Diseases like diabetic retinopathy could be diagnosed by studying the eye condition [4]. The invasive methods are not comfortable for the patient and could damage some parts of the eye, therefore, non-invasive techniques are needed. The main tool for the diagnosis of

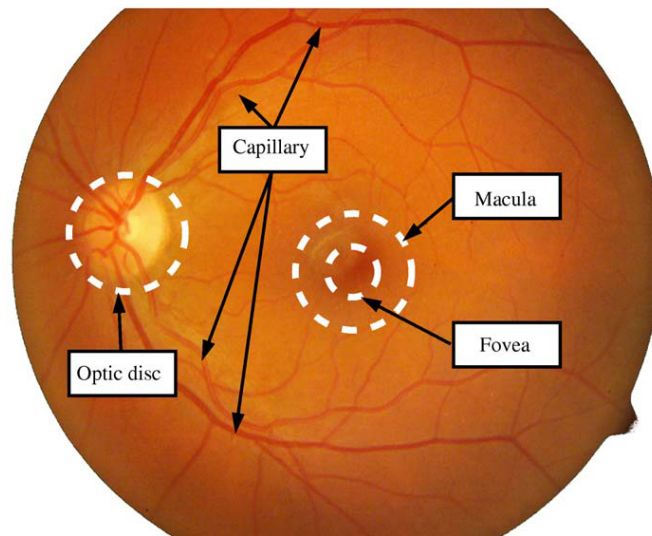
the eye-related diseases is the eye fundus camera (Fig. 2), which provides a non-invasive way to examine the current condition of the eye.



**Figure 2.** An eye fundus camera [9].

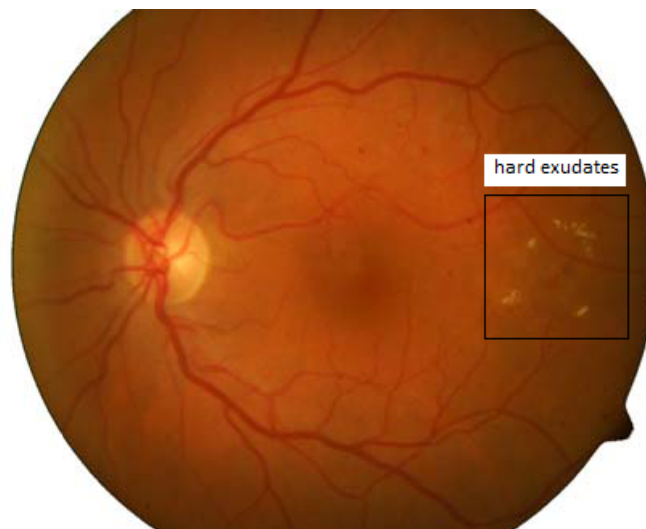
There are two kinds of cameras which are the mydriatic and non-mydriatic cameras. In order to use the mydriatic camera, the dilation of the pupil is needed, whereas while using the non-mydriatic cameras it is not necessary, but the obtained images will have worse quality and resolution. The camera could provide a color image of the retina and also highlight the important parts by applying special filters. Also images containing only green and blue channels or red-free images are often used in the retinopathy diagnosis. Another way to present the condition of the eye fundus is to use the fluorescein angiography. By using a fluorescent dye and a specialized camera, a special image (an angiogram) is obtained. The angiogram could give the important information on the vascular status [11]. An example of a color retinal image is shown in Fig. 3.

By using simple and fast way to obtain the retinal image and medical expert knowledge in the form of ground truth, it is possible to perform automatic diagnosis or detection of lesions related to the eye diseases. One of the signs of the diabetic retinopathy is the presence of the lesions of the different kind: red lesions and bright lesions. The latter category could be divided into called hard exudates, drusen and cotton wool spots (soft exudates). Also the types of retina damage such as microaneurysms, haemorrhages, neovascularization and macular edema are the signs which indicate the presence of the



**Figure 3.** Example retinal image with the main parts labeled [9].

diabetes [9], [12]. If one can train an image analysis model to recognize these lesions, the automated diagnosis process could be performed. To establish the presence some of the lesions, the blood vessels segmentation methods are needed. An example of the image of the retina with abnormalities is shown in Fig. 4.



**Figure 4.** Example of the retina containing lesions (hard exudates) [9].



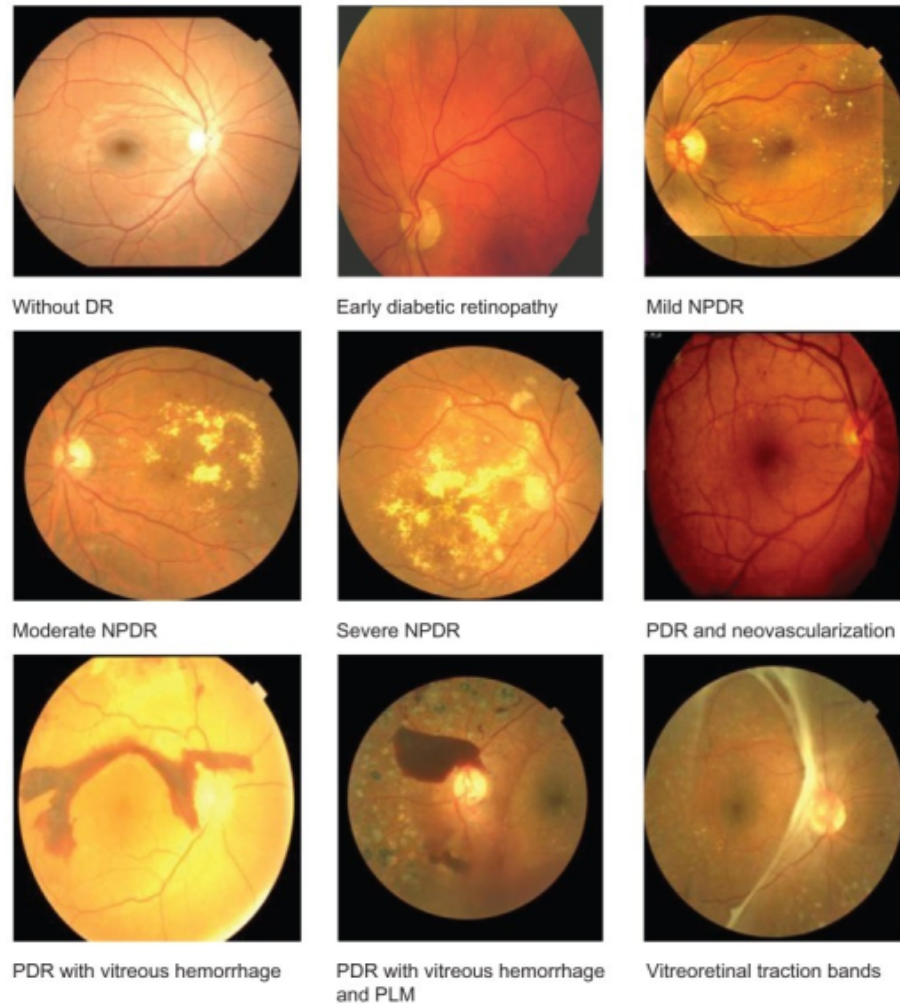
## 2.2 Computer-aided diagnosis

Since the possibility to perform the non-invasive examination of the body condition is available nowadays, the computer aided diagnosis systems (CAD) develop rapidly. It becomes crucial in the cases, where painful tests with subsequent complex chemical analysis are needed or where X-rays are used, which could not be applied too often because of its harmful effects. Also, such approaches may take a lot of time, whereas CAD systems could give at least an initial prediction on the presence of a disease very fast. By using only an image or the set of images (probably, of the special kind, like spectral images, an angiogram or a computer tomogram), a machine learning algorithm can detect a pathology. In the case of supervised automated methods, a set of medical annotations is needed to train the diagnosis model. A variety of image processing and classification methods has already been successfully applied to solve this task, which can be seen, for example, in [4], [7], [8], [13], [14], [15].

In the case of CAD of diabetic retinopathy, the task can be defined as a two-class to five-class classifications. In the two-class classification method, it is assumed that a model only tells whether the query image contains signs of the abnormalities or not. With the increasing number of classes, the stages of the retinopathy are added. These are non-proliferative diabetic retinopathy (NPDR), moderate NPDR, severe NPDR, proliferative diabetic retinopathy (PDR) and macular edema [12]. Stages of the retinopathy as well as the health condition of the eye are presented in Fig. 5 [16]. Standard classification algorithms such as nowadays popular neural networks [17], support vector machine [18], k-Nearest Neighbours (kNN) [19], different statistical approaches has been successfully applied to solve this problem and in some cases 99% success rate has been achieved [12].

## 2.3 Databases of retinal images with the ground truth

As research in the field of the eye diseases diagnosis have been carried out for a long time, several large databases of labeled eye fundus images are available. One of the publicly available datasets of retinal images and the ground truth for such lesions as hard and soft exudates, microaneurysms and hemorrhages is DiaRetDB1 [20] which was created during the project [21]. The authors also proposed an annotation framework for the collection of the ground truth. Another database containing the ground truth information and way to mark the abnormalities was proposed by Michael D. Abramoff and is called ROC (Retinopathy Online Challenge) [22], [23].



**Figure 5.** Stages of the diabetic retinopathy. The abbreviations are as follows: diabetic retinopathy (DR), proliferative diabetic retinopathy (PDR), previous laser marks (PLM), non-proliferative diabetic retinopathy (NPDR) [16].

A database of 400 annotated images without the GT collection framework was created during the STARE project (STructured Analysis of the Retina), which was started in 1975 [24]. It could be applied in the segmentation tasks such as blood vessel segmentation. Also for the segmentation purposes mainly, DRIVE [25] database was created. 40 segmented images are available in the database. CHASEDB1 [26] consists of the right and left eyes color images and contains 28 images with the ground truth in the form of the segmented images. One of the commonly used datasets which contain relatively large amount of manually segmented retinal images (143) is ARIADB [27].

In the large-scale research on diabetic retinopathy grading described in [4], the authors created their own annotated dataset consisted from 128 175 images and DR grade from 54 experts. They also used as validation sets such databases as EYEPACS-1 (9963 images collected by the authors in United States and Indian hospitals) [28] and the freely available

MESSIDOR-2 (1728 images) [29].

Spectral imaging of the eye fundus is also possible. CMIF database (Collection of multi-spectral images of the fundus) [30], [31] contains several images for the visible range of electromagnetic spectrum. Key characteristics of the databases can be found in Table 1.

**Table 1.** Key characteristics of the retinal images databases.  $N_{GT}$  is the amount of GT sets per each image.

Database	Number of images	Manually segmented images	$N_{GT}$
EYEPACS-1 [28]	9963	-	-
MESSIDOR-2 [29]	1728	-	-
STARE [24]	400	+	2
CMIF [30]	281	-	-
ARIADB [27]	143	+	2
ROC [22]	100	-	-
DiaRetDB1 [20]	89	-	-
DRIVE [25]	40	+	2
CHASEDB1 [26]	28	+	1

There is another point of view concerning the necessity of such databases. A large amount of already properly diagnosed images could be used for educational and training purposes of medical students. It would be a great source of information for practicing doctors which could reduce uncertainty in the difficult cases. Finally, with suitable framework, patients could get information on their condition and would notice the necessity to visit a doctor.

## 2.4 Segmentation of biomedical images

Since the blood vessel segmentation is an essential step of the automated retinal image diagnosis, multiple solutions have been proposed [32]. All the methods can be divided into two groups. The first group includes the conventional feature-based description of the preprocessed images. The Soares et al. described a two-step supervised vessel segmentation method in [33]. Gabor wavelets are used to form a feature description of a retinal image in the first step. In the second step, Bayesian classification is performed. A supervised algorithm by Sofka et al. [34] represents a likelihood ratio test consisting of multi-scale matched filtering and measures of vessel edges and their confidence.

In the segmentation method proposed by Nguyen et al. [35], line detectors at different scales are applied to an image. Having a set of rotated lines, the algorithm can segment vessels at multiple angles. The method training is performed in an unsupervised manner. Bankhead et al. proposed another unsupervised blood vessel segmentation method [36] in a similar way as it was in the Soares et al. work [33]. The first step involves the wavelet transform to form a feature description. Spline fitting is applied to determine the orientation of vessels. Based on perpendiculars to the vessel, zero-crossings the second derivative are determined. Azzopardi et al. [37] proposed a filter selectively responding to blood vessels based on a pool of Difference of Gaussians filters. This method is also unsupervised.

The second group of the segmentation methods involves convolutional neural networks usage. O. Ronneberger et al. proposed the CNN of a specific architecture constructed mainly for the segmentation purposes [38] and called it the U-Net. Since this is the network, a labeled dataset of images is required for the training.

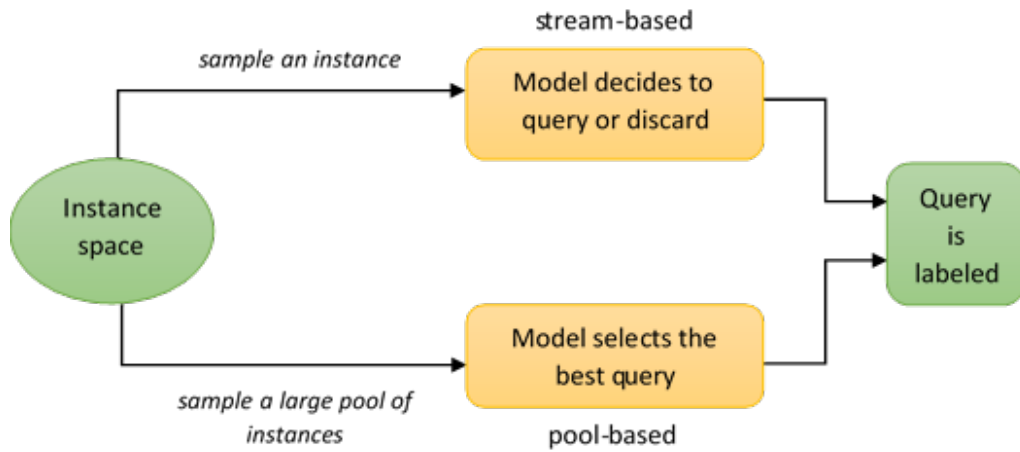
## **2.5 Taxonomy of active learning approaches**

The primary problem in the image-based diagnosis is the necessity to have a large database of annotated images which should be labeled by medical expert. Such work is very time demanding, therefore, some methods for reducing the amount of the expert's work are needed. To obtain a model, which could perform the diagnosis process, usually learning is required. One of the possible ways is to use the active learning approaches [39].

Active learning uses the idea of the online machine learning [40] where the training data is represented as an ordered sequence during the training. The main element of the active learning algorithms is an active query function by using which one can perform efficient selection or sampling of an object from an unlabeled dataset to a desired training set [39]. The basic principle of these methods is that the learning process could be partially controlled and an acceptable performance could be achieved with a small training set (an ideal situation in this case is to use the one-shot learning [41], where a model learns information on the object from one image or from a small set of images).

### 2.5.1 Pool-based and stream-based active strategies

The construction of the query function is the primary task in the active learning implementation. There are several different ways how to perform it. Based on the survey conducted by Burr Settles in 2010-2012 [39], there are pool-based and stream-based strategies. In the former case, a small labeled dataset and a large unlabeled set are presented. The query requests sample from the static pool (the unlabeled dataset) by evaluating an informativeness of all or most of the samples in the set. Before the actual sampling, the ordering of all the samples depending on their informativeness (ranking) is performed. In the stream-based sampling strategies, no ranking is assumed and during the query one sample at a time is considered. A scheme of the active learning strategies based on [39] is shown in Fig. 6. The pool-based approaches are often applied in practice in tasks such as medical



**Figure 6.** Active learning strategies [39].

diagnosis [7] [8], text classification [42], image classification [43]. However, in the cases where a device computational and memory resources are limited, stream-based strategies could be more applicable.

### 2.5.2 Active query functions

Whether the pool or stream based sampling is used, a query selection strategy is required. One of the most popular query strategies is uncertainty sampling which was firstly proposed in 1994 by Lewis and Gale [44]. Here an active function queries a pool to find a sample on which classifier produces the most uncertain result. By using this simple technique to solve the problem of text classification, the authors could achieve successful

results with less than 1000 samples in the training set whereas by using random sampling it required no less than 100 000 examples to achieve the same success rate.

Another popular technique called query-by-committee (QBC) was proposed by Seung et. al. in 1992 [45]. The idea was to apply not a single classifier as it is in the uncertainty sampling, but an ensemble of classifiers and choose the sample on which there is the greatest disparity in the classification results.

Other methods are focused more on the prediction error of the model, like expected error reduction [46], variance reduction [47] [48], or on how to change the model parameters in the most suitable way, like expected model change algorithms [49].

### **2.5.3 Application of the active learning**

In the recent works, the convolutional neural networks [50] were successfully used as a part of the active learning algorithm. In [51], Geifman and El-Yaniv proposed a pool-based active learning approach. They tested their algorithm on the MNIST [52] (60000 training samples of images of handwritten digits) and CIFAR [53] (25000 and 150000 images of 10 different classes) image databases. The authors used a pre-trained model and improved the initial performance of it by applying a proposed querying function.

Another way to apply neural networks was proposed by Gal and Ghahramani in [43], where Bayesian Convolutional Neural Networks (BCNN) [54] [55] were used to query the pool. The key idea and the main difference from [51] is that their query functions use advantages of Bayesian modeling and convolutional networks to represent the uncertainty of the samples. Authors used for training their BCNN 1000 labeled samples from MNIST database. Several acquisition functions were considered and the training set was reduced to approximately 300 samples having the error rate 5%.

One of the theoretical studies of the stream-based strategy was proposed in [56] by El-Yaniv and Wiener, where the selective classification [57] case was considered. The authors used a binary classification case and emphasized the realizable setting. The active learning reduction to the perfect selective classification was presented. Other recent works devoted to this type of active strategy can be found in [58], [59], [60].

## 2.6 Active learning of the ground truth for medical images

One way to collect the ground truth of medical images is to use the public on-line platform where medical experts around the world could easily annotate the images. Such approach was described in [61], where the platform CrowdFower was used to diagnose different diseases [62].

The annotation process is quite resource-consuming and another solution is to use the active learning algorithms which could at least help the expert to select the most informative samples from the database. One of the research where machine learning was applied was conducted by Albarqouni et al. in 2016 [63]. Authors used convolutional neural network to aggregate the annotations of breast cancer histology images during the training process.

Active learning approaches for reducing the amount of the training set applied in the various medical tasks are considered in [15]. This research investigates the impact of the case selection during the classification. Authors trained a set of classifiers on the breast masses images database and proposed several case selection methods.

In the papers [7] and [8] devoted to the retinopathy diagnosis, C.I. Sánchez et al. proposed the pool-based uncertainty sampling, Query-by-Committee sampling and compared their performance to the random sampling. The main goal of their classification algorithm was to predict the exact type of the abnormality: drusen, hard and soft exudates. The authors preprocessed the input images by using several filters based on Gaussian derivatives and then applied the kNN classifier. The dataset they used contained normal images and damaged images as well. To evaluate the performance of the classifier the Receiver Operating Characteristic (ROC) curve was used. Based on this criteria, their active learning uncertainty sampling strategy outperformed simple random sampling with area under the ROC curve around 0.88 in the former case against 0.84 in the latter. The QBC results were similar to the random sampling performance.

Based on the conducted review, it was noticed that the most popular solution is to apply the pool-based uncertainty sampling in comparison with the random selection of the samples. Such approach will also be applied to the retinal blood vessel segmentation methods in this research.

### 3 RETINAL IMAGE SEGMENTATION WITH ACTIVE LEARNING

Two segmentation methods were selected from the ones considered previously to examine the effectiveness of different active learning approaches. The first one is the method proposed by Soares et al. [33] (the *Soares method* or the *Soares model*). This method is based on the Gabor filtering and is followed by Bayesian classification. The CNN called *U-Net* [38] with active learning extension proposed in [64] was selected as the second method to research. The both mentioned methods are supervised and require labeled dataset available. The active learning can be applied to reduce the training set size. One of the simplest and often used methods is the poll-based uncertainty sampling. An application of this active query function to the segmentation methods will be considered in this Chapter.

#### 3.1 Blood vessel segmentation based on Gabor features and supervised Bayesian classification

This method can be divided into two major stages. The first one is the preprocessing part where the Gabor wavelet transform is applied to an inverted green channel of a retinal image. The implementation of the wavelet transform through the Fourier transform can be defined as follows [33]:

$$T_{\psi}(\mathbf{b}, \theta, a) = C_{\psi}^{-\frac{1}{2}} a \int \exp(j\mathbf{k}\mathbf{b}) \hat{\psi}^*(a_{-\theta}\mathbf{k}) \hat{f}(\mathbf{k}) d^2\mathbf{k} \quad (1)$$

where  $\psi$  is the wavelet,  $\mathbf{k}$  is the wave vector,  $\psi^*$  is the complex conjugate of  $\psi$ ,  $C_{\psi}$  is the normalizing constant,  $a$  is the scale parameter,  $\mathbf{b}$  is the displacement vector,  $\theta$  is the rotation angle,  $j = \sqrt{-1}$ ,  $\hat{f}$  and  $\hat{\psi}^*$  - the Fourier transform.

The response of the filter is supposed to be a feature description of the input image. The two-dimensional Gabor wavelet is presented as follows [33]:

$$\psi_G(\mathbf{x}) = \exp(j\mathbf{k}_0\mathbf{x}) \exp\left(\frac{1}{2}|\mathbf{A}\mathbf{x}|^2\right) \quad (2)$$

where  $\mathbf{A} = \text{diag}[\epsilon^{-\frac{1}{2}}, 1]$ ,  $\epsilon \geq 1$  is a  $2 \times 2$  matrix which contains the filter anisotropy



information. The frequencies  $k_0$  are another parameter of the method. The transform is then calculated pixel-wise for the different scales and angles in the range of  $[0^\circ..170^\circ]$  with the step of  $10^\circ$ . The maximum modulus of these values from all the considered rotations is computed to form the feature:

$$M_\psi(\mathbf{b}, a) = \max_{\theta} |T_\psi(\mathbf{b}, \theta, a)|. \quad (3)$$

The obtained pixel features are then normalized with the mean and standard deviation values:

$$v_i = \frac{v_i - \mu_i}{\sigma_i} \quad (4)$$

where  $v_i$  is the  $i$ th feature,  $\mu_i$  and  $\sigma_i$  is the mean value and standard deviation of the  $i$ th feature.

After the filter response is formed, the classification process based on the obtained feature description can be started. In this research, the Gaussian Mixture Model (GMM) classifier was selected [65]. This method is based on the Bayes decision rule:

$$C = \begin{cases} C_1, p(\mathbf{x}|C_1)P(C_1) > p(\mathbf{x}|C_2)P(C_2) \\ C_2, p(\mathbf{x}|C_1)P(C_1) \leq p(\mathbf{x}|C_2)P(C_2) \end{cases} \quad (5)$$

where  $P(C_i)$  is the prior probability of the class  $C_i$ ,  $p(\mathbf{x}|C_i)$  the class-conditional probability density function.  $P(C_i)$  is calculated as  $P(C_i) = \frac{N_i}{N}$ ,  $N$  is the size of the training set and  $N_i$  is the number of samples of the class  $C_i$ .

One of the important parameters of the GMM classification is the number of Gaussians  $k_i$  corresponding to class  $i$ . The parameters of each Gaussian estimated by using the Expectation-Maximization (EM) process [65]. The number of iterations for the EM process is another key parameter.

As a result of the *Soares method*, a probability map can be obtained, where for each pixel there is a probability value of being a vessel. By using thresholding, for example, all values less than 0.5 are set to 0 and otherwise to 1, a segmented image is constructed.

Based on the output probability map  $p$  with size  $N \times M$ , the overall image logarithm of

the likelihood (loglikelihood, LL) can be calculated as follows:

$$LL = \sum_{\substack{0 < i < M \\ 0 < j < N}} \log p(i, j). \quad (6)$$

By using the LL value to characterize the segmented image the uncertainty estimation can be performed which allows to apply the active learning to train the model.

### 3.2 Supervised classification based on the U-Net CNN architecture

A convolutional neural network architecture called *U-Net* [38] was proposed by O. Ronneberger et al. in 2015. This network is one of the commonly used approaches for biomedical segmentation. The main purpose was to apply it to the task of image segmentation. The feature of the *U-Net* is that it is supposed to be trained on a small training set with preliminary data augmentation. In the conducted research, the authors used datasets with the size from 20 to 40 annotated images. The obtained testing results outperformed the previous successful solutions.

The scheme of the network is presented in Fig. 7. The *U-Net* is consisted of 23 convolutional layers, where a convolution of an input data with filters of a specific size is performed. This CNN implements the encode-decode architecture [66], which means that it encodes an input image to a feature map and then decodes it to a desired output. This CNN performs downsampling by convolution with  $3 \times 3$  filters and then upsampling. The ReLU (a rectified linear unit) function is using as activation function:

$$f(x) = \max(x, 0) \quad (7)$$

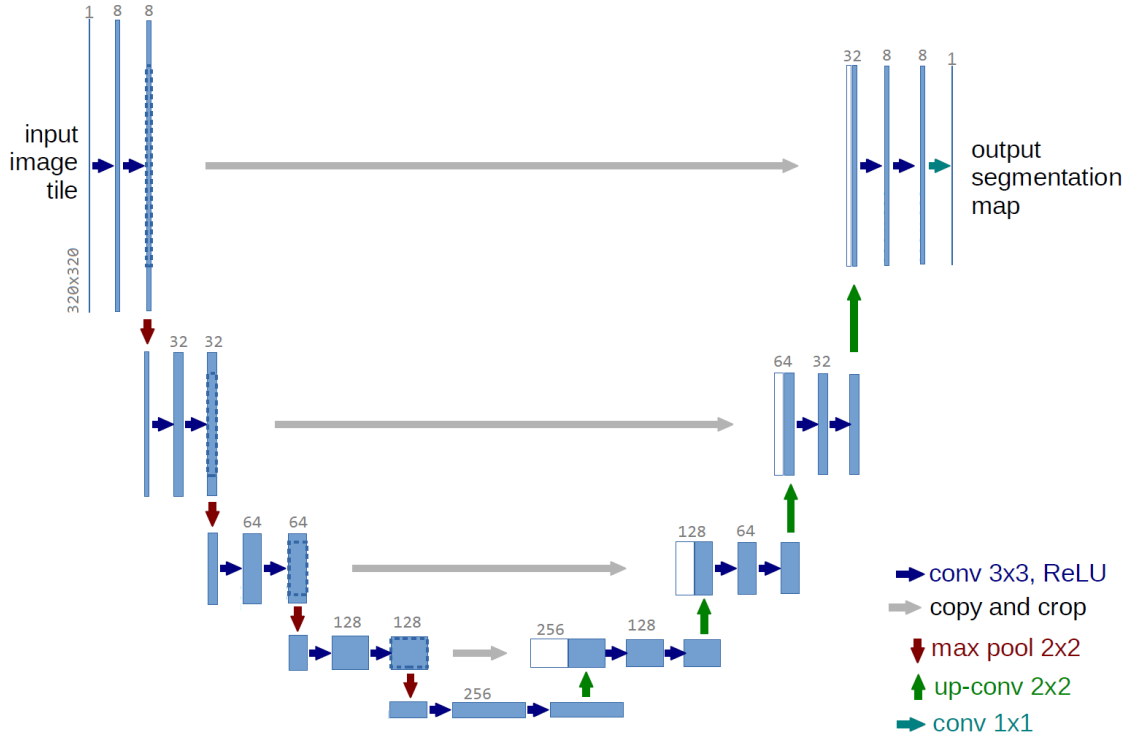
where  $x$  is a neuron output value. The downsampling operation is carried out by a max-pooling operation, the upsampling is implemented through a convolution with a  $2 \times 2$  filter. At each downsampling layer the number of features is doubled. The last layer is a  $1 \times 1$  convolutional layer which maps the output features to the target number of classes. As it can be seen in Fig. 7, this network does not have fully connected layers, as it is in the typical CNN architectures.

One of the possible ways to apply active learning here is to use the neurons activations to calculate the informativeness of the sample and based on it select the next one. As it was proposed in [67] by A. Kendall et al., having such an encode-decode network architecture the pixel-wise uncertainty can be estimated by using a dropout. Usually, the dropout is

performed by random deactivation of the network activations during the training process. The authors proposed to apply the Monte Carlo Dropout during the testing to calculate the uncertainty. This technique allows to approximate the weight distribution  $q(\mathbf{W})$  by minimizing the Kullback-Leibler divergence [68] between the full posterior distribution  $p(\mathbf{W}|\mathbf{X}, \mathbf{Y})$  and the approximating one:

$$KL(q(\mathbf{W})||p(\mathbf{W}|\mathbf{X}, \mathbf{Y})) = \sum_i q(W_i) \log \frac{q(W_i)}{p(W_i|\mathbf{X}, \mathbf{Y})}. \quad (8)$$

In [67], authors used the Bernoulli distribution to approximate the weights. The most uncertain sample is selected based on computing the variance for each pixel for the different predictions. The research aimed to biomedical image segmentation and using this technique was proposed by M. Górriz Blanch in 2017 [64].



**Figure 7.** The scheme of the *U-Net* [38]. A blue box is represent a multi-channel feature map. The number on top of the box corresponds to a number of channels. White boxes denote copied feature maps.

## 4 EXPERIMENTS AND RESULTS

Retinal image databases containing the annotations in the form of segmentation maps are required to test the performance of the selected segmentation methods. The appropriate evaluation criteria selection is also needed. The essential step is the method parameters tuning.

In this Chapter the testing results of the considered segmentation methods in case of the standard training and the active learning application are presented.

### 4.1 Databases of the retinal images

From the list of publicly available databases several datasets of RGB retinal images were selected. Their characteristics can be found in Table 2. Ground truth information is presented in the form of binary segmentation maps. The spatial resolution of the images from the CHASEDB1 dataset were decreased two times when using the *Soares method*. Sample images from each considered dataset are presented in Fig. 8.

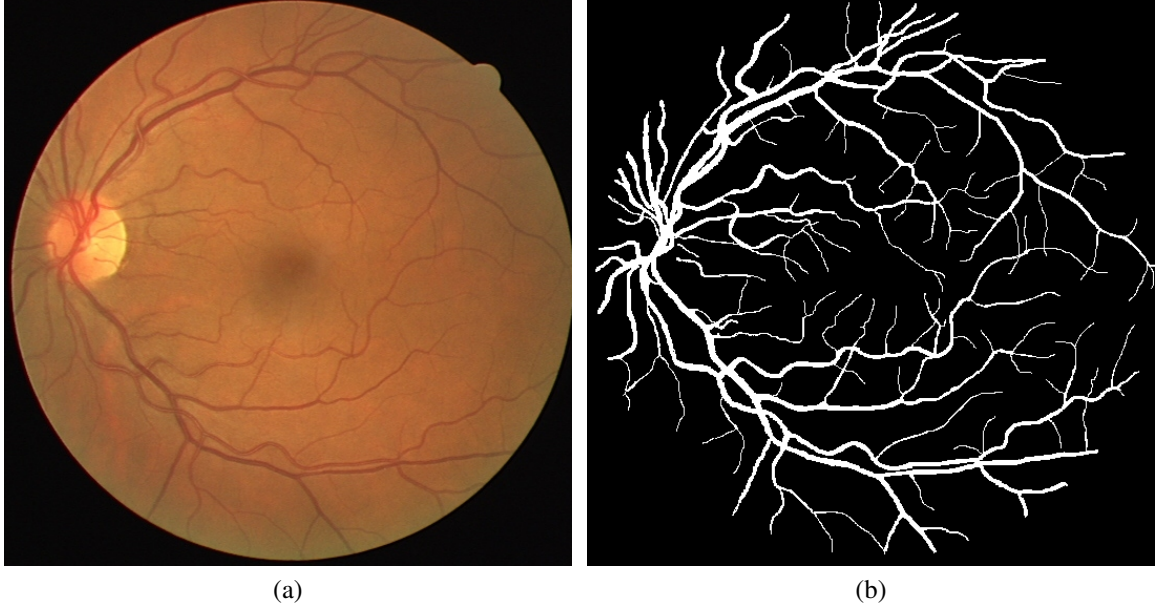
**Table 2.** Selected databases of RGB retinal images with ground truth information,  $N_t$  - the total number of images in the dataset,  $N_{seg}$  is the amount of the segmented images (GT),  $N_{GT}$  is the amount of GT sets per each image

Database	$N_t$	$N_{seg}$	Resolution	$N_{GT}$
STARE [24]	400	20	$700 \times 605$	2
ARIADB [27]	143	143	$768 \times 576$	1
DRIVE [25]	40	40	$584 \times 565$	2
CHASEDB1 [26]	28	28	$500 \times 480$ ( $999 \times 960$ )	1

Example images and the corresponding segmentation map from DRIVE are shown in Fig. 9. These images were cropped in order to exclude the black border and focus the segmentation model on the retina.



**Figure 8.** Sample images from the DRIVE (a), STARE (b), CHASEDB1 (c) and ARIADB (d) datasets.



**Figure 9.** Example image of DRIVE [25]: (a) RGB retinal image; (b) the ground truth in the form of segmentation map.

## 4.2 Evaluation criteria

For the evaluation of the segmentation results, the standard techniques such as the Dice Similarity Coefficient and Accuracy were selected. The Dice Similarity Coefficient (DSC, DC) [69] is defined as

$$DC(A, B) = \frac{2|A \cap B|}{|A| + |B|} \quad (9)$$

where  $DC \in [0, 1]$ ,  $A$  and  $B$  are sets which are the image segmented by a model and the the image segmented by an expert in case of the segmentation task,  $|A|$  means the number of elements in the set.

Accuracy (Acc) measurement is performed as follows [70]:

$$Acc(A, B) = \frac{TP + TN}{TP + FN + TN + FP} \quad (10)$$

where  $TP$  is the number of true positive and  $FN$  is the number of false negative classifications,  $TN$  is the number of true negative and  $FP$  is the number of false positive classifications.

### 4.3 Parameter selection

Both the considered methods require specific parameters tuning and also additional preliminary configuration of the datasets. The parameter selection and dataset preparation are described in the following sections.

#### 4.3.1 Parameters of segmentation based on Gabor features and supervised Bayesian classification

For the preprocessing step, three wavelet levels should be specified. The optimal wavelet levels were studied in [71] and can be found in Table 3. Firstly, the *Soares model* was trained on the full available labeled training dataset and then tested. The model obtained after training is called the *fully trained model*. From the ARIADB dataset 40 images were selected, 20 of them were considered as the training set and the other 20 - as the testing set. The results of training the *Soares model* on the full available training set are presented in Table 3 [71].

**Table 3.** Results of the *Soares method* with the model trained on the full training set, where  $N_{\text{train}}$  and  $N_{\text{test}}$  are sizes of training and testing sets respectively.

Database	$N_{\text{train}}$	$N_{\text{test}}$	Wavelet levels	DC	Accuracy
STARE [24]	10	10	[2, 3, 6]	0.75	0.95
ARIADB [27]	20	20	[2, 5, 6]	0.61	0.93
DRIVE [25]	20	20	[2, 3, 5]	0.76	0.95
CHASEDB1 [26]	14	14	[3, 8, 9]	0.68	0.92

#### 4.3.2 U-Net segmentation parameters

The *U-Net* architecture is implemented in Python by using high-level neural network API Keras [72]. The implementation used during the research was based on the research [73]. The experiments on the network training were conducted on GPU NVIDIA GeForce TITAN Black, 6 Gb RAM, Intel Xeon CPU E5-2680, 128 Gb RAM. To satisfy these memory resource conditions the optimal image resolution was selected to be  $320 \times 320$ . All the images used in the training or testing process were reduced in the resolution to the

selected one. Also the sizes of the network layers were reduced taking into account the memory restrictions. The selected values can be found in Fig. 7.

During the experiments the following steps were taken for each selected dataset:

- Train the network on the fully annotated training set;
- Evaluate the fully trained model performance on the testing set;
- Train the network with active learning and with selected active iterations one training epoch per each iteration;
- Evaluate the active trained model performance in each active iteration.

The training parameters, which are to be set according to these experiments, can be found in Table 4. The size of the initial labeled set was selected according to the size of the overall training set available.

**Table 4.** Training parameters of the *U-Net* for each considered dataset.  $N_{\text{train}}$  is the size of the training set,  $N_{\text{test}}$  is the size of the testing set,  $E_f$  is the number of the full training epochs,  $N_i$  is the size of the initial labeled set,  $I_a$  is the number of active iterations,  $E_a$  is the number of training epochs per each active iteration.

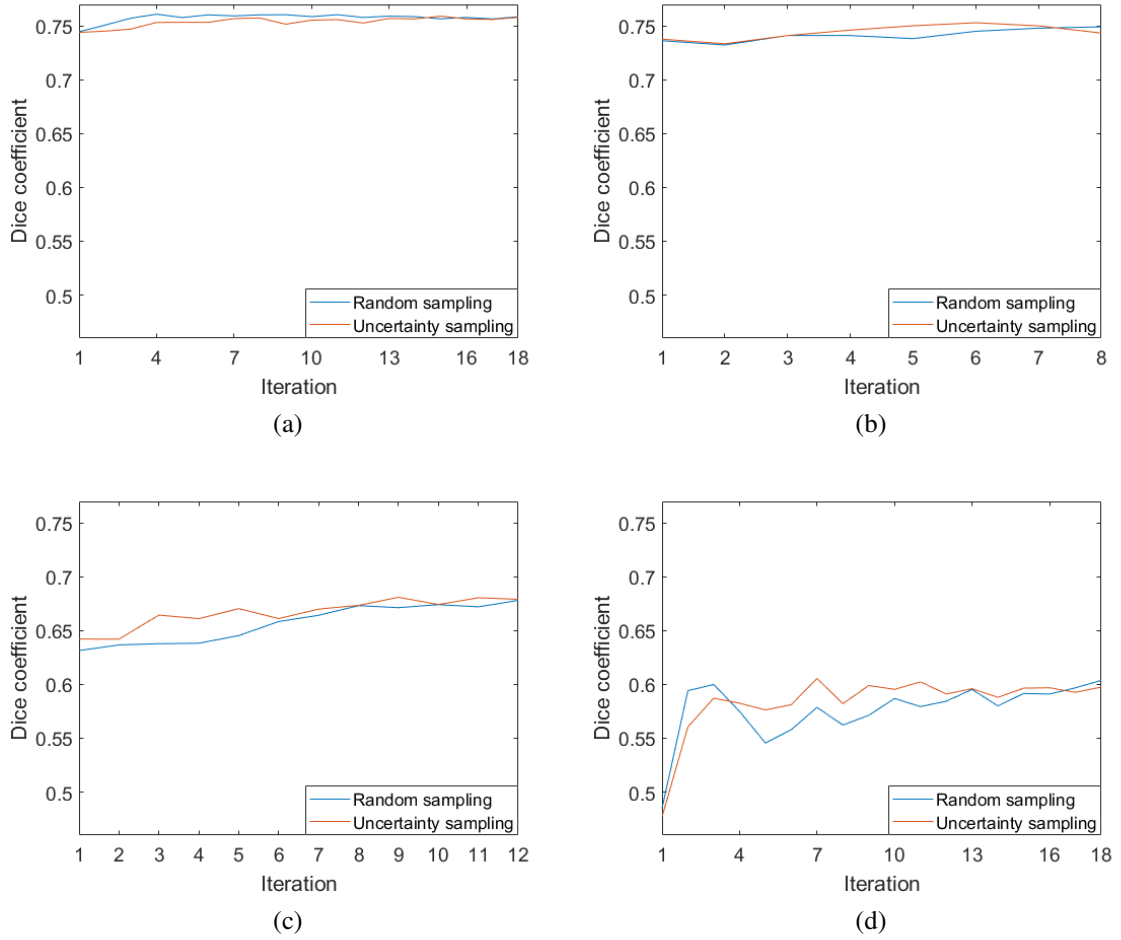
Database	$N_{\text{train}}$	$N_{\text{test}}$	$E_f$	$N_i$	$E_i$	$I_a$	$E_a$
DRIVE [25]	30	10	200	5	10	25	6
STARE [24]	10	10	200	2	10	8	6
CHASEDB1 [26]	18	10	200	4	10	14	6
ARIADB [27]	30	10	200	5	10	25	6

## 4.4 Results

### 4.4.1 Active learning with Gabor features and Bayesian classifier

At first the model was trained on two images from the training set and then retrained with each new frame selected based on the active query. The selection of the next image to label and the following model training occur in one iteration of active learning called the *active iteration*. The results of the active learning process in comparison with random





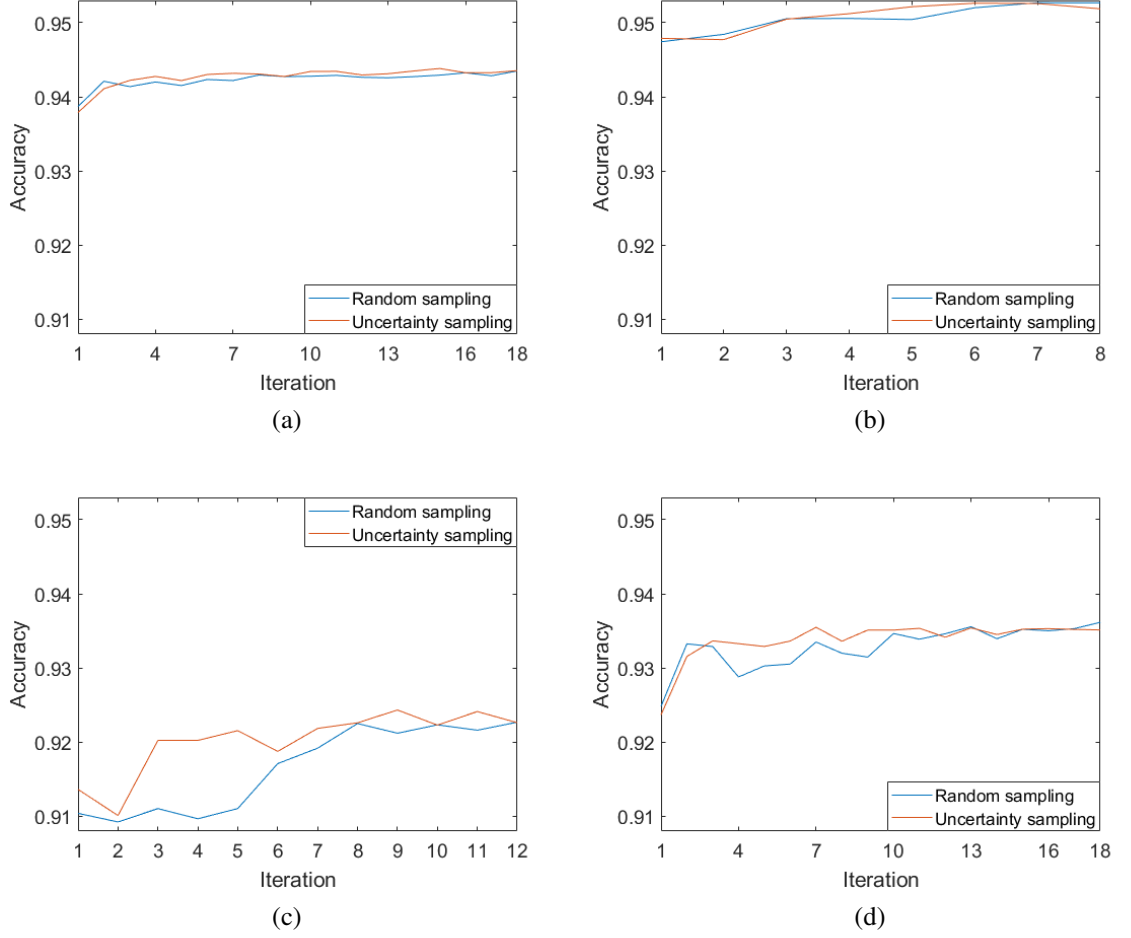
**Figure 10.** Comparison of the DC for the uncertainty and random sampling (the *Soares method*): (a) DRIVE; (b) STARE; (c) CHASEDB1; (d) ARIADB.

sampling are shown in Fig. 10 for the DC and in Fig. 11 for the Acc. All the presented results on the *Soares method* evaluation contain information of a single run.

From these results it can be noticed that the Acc and DC change in the same manner for the both random and uncertain sampling. After 2-4 active iterations these criteria remain on the same level for all considered datasets.

The results of the *Soares method* presented in the Fig. 12 indicate that the model learns features quite fast and reaches the performance of the fully trained model after the 4-6 active iterations depending on the database.

Comparison of the active learning performance and the performance of the model trained on the full available training set for the *Soares method* is presented in Fig. 12. The sample results of the *Soares model* performance for the DRIVE dataset can be found in Fig. 13.

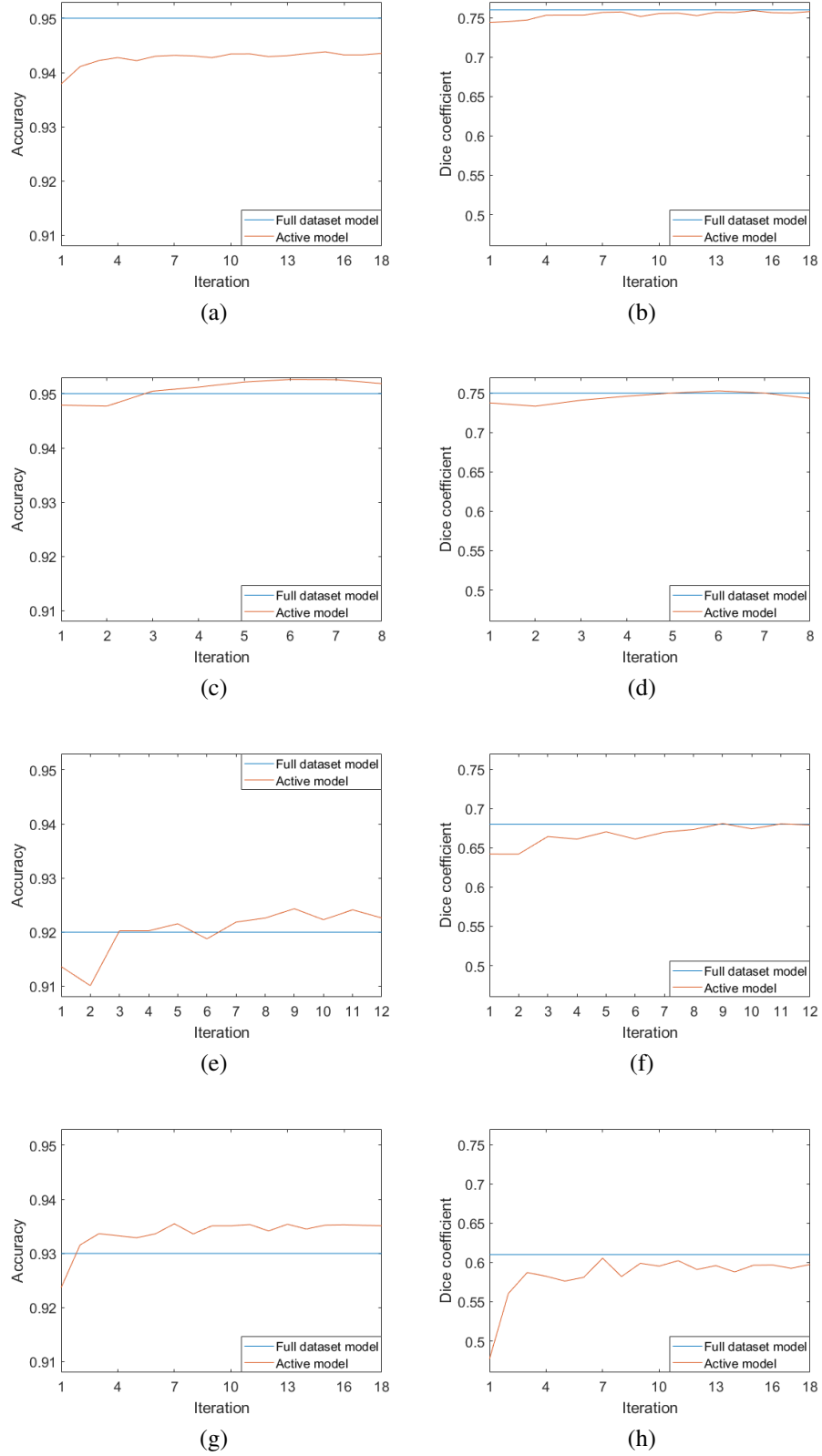


**Figure 11.** Comparison of the Acc value for the uncertainty and random sampling (the *Soares model*): (a) DRIVE; (b) STARE; (c) CHASEDB1; (d) ARIADB.

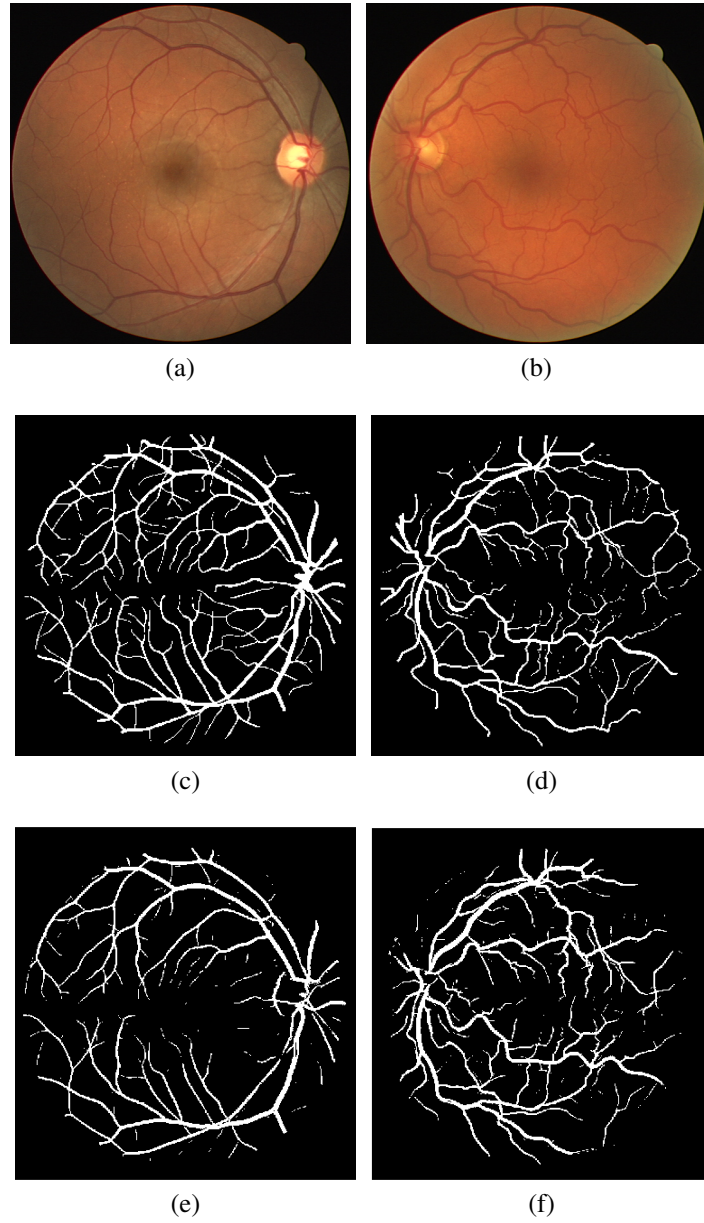
Having the similar results for the both tested query functions, the visual characteristics of the segmentation results differ. On the segmented images from the DRIVE in Fig. 13i and Fig. 13j obtained during the testing of the random sampling the elements of the retina round border can be seen. At the same time, the results of the uncertainty sampling in Fig. 13g and Fig. 13h are close to the fully trained model results already on the fourth active iteration.

Being the uncertainty measure for the *Soares method*, the LL was calculated for all the segmented images in the unlabeled set in each active iteration. The minimal LL value for the both considered query functions is presented in Fig. 14.

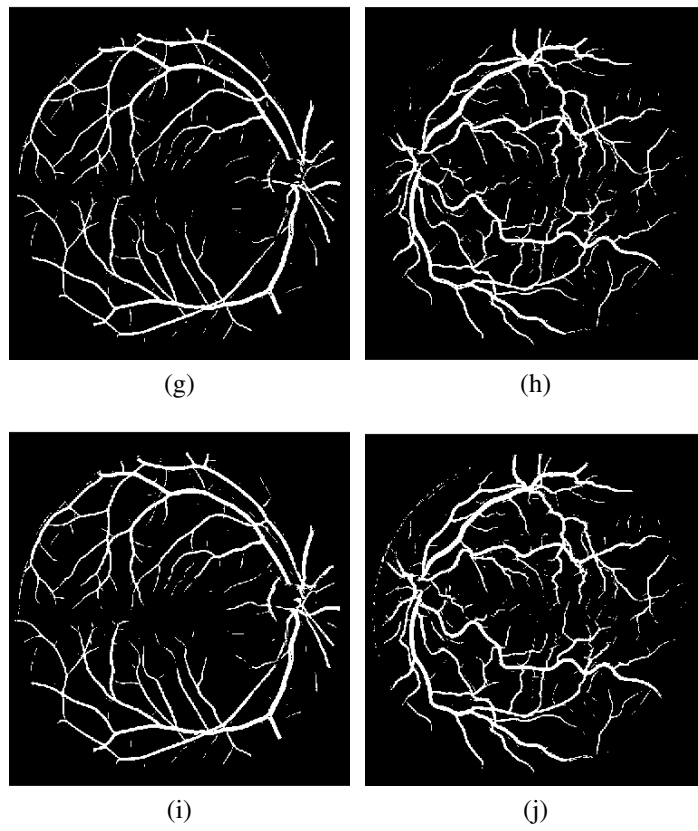
In the case of the uncertainty sampling, as it is presented in Fig. 14 the minimal LL decreases with each new selected frame whereas in the case of random sampling this does not happen.



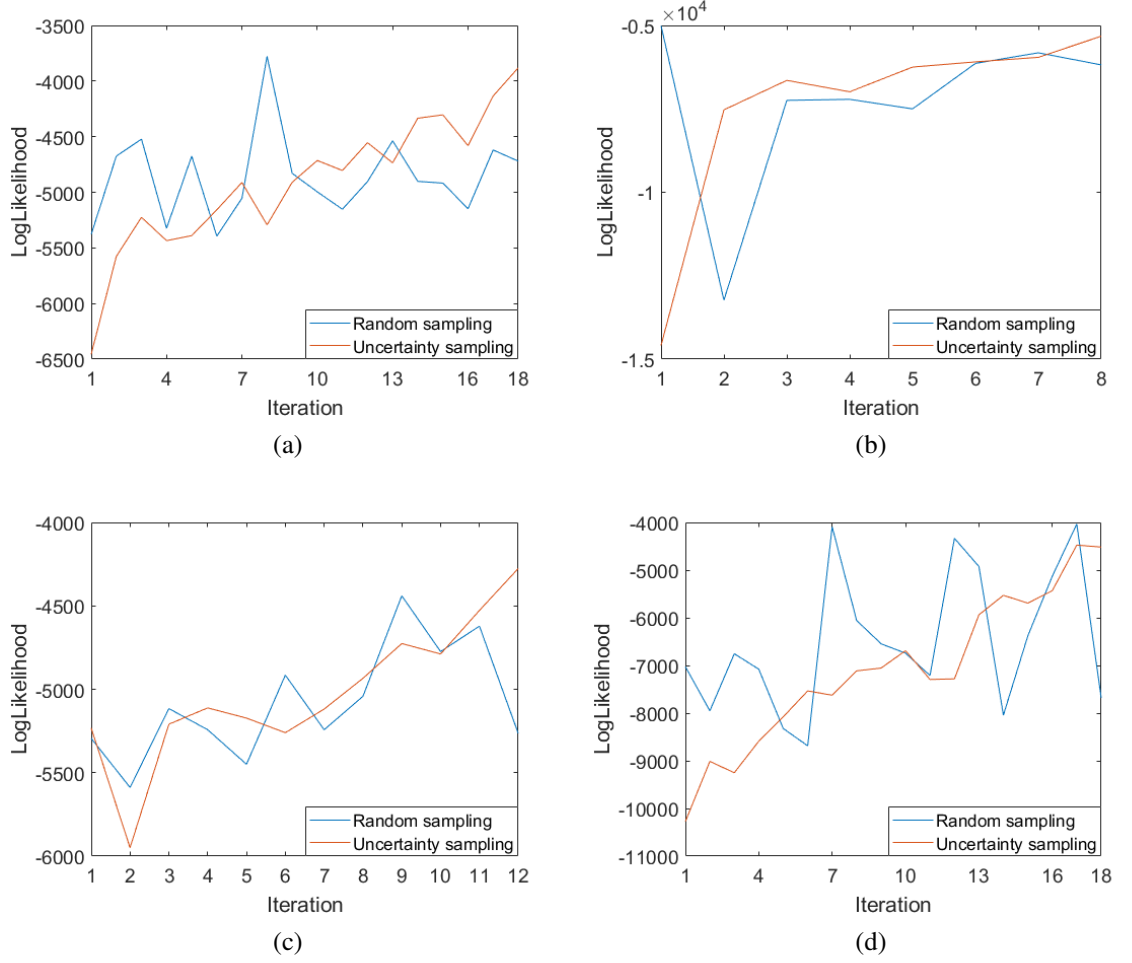
**Figure 12.** Comparison of the active learning performance and the performance of the model trained on the full available train dataset for the *Soares model* (the first column - for the Acc, the second - for the DC): (a) and (b) DRIVE; (c) and (d) STARE; (e) and (f) CHASEDB1; (g) and (h) ARIADB.



**Figure 13.** Example testing results of the *Soares model* on the DRIVE: (a) and (b) the input retinal images; (c) and (d) the manually segmented images; (e) and (f) the fully trained model.



**Figure 13.** (continued) Example testing results of the *Soares model* on the DRIVE: (g) and (h) the active trained model with the uncertainty sampling; (i) and (j) the active trained model with the random sampling.

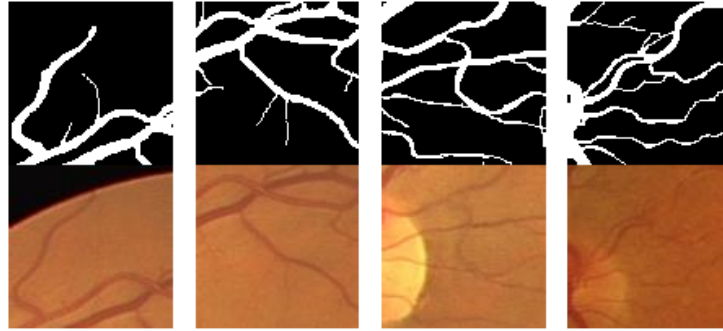


**Figure 14.** The minimal LL value among the segmented images from the unlabeled set after each iteration of the *Soares model* training: (a) DRIVE; (b) STARE; (c) CHASEDB1; (d) ARIADB.

#### 4.4.2 Active learning with U-Net

In the case of the small amount of training data the preliminary pretraining on the patches from known annotated images can improve learning performance. *U-Net* is a fully convolutional network, which allows to pretrain it on the set of small patches and then train it on larger images without changes in the architecture. For these purposes, set of 100 patches with spatial resolution  $96 \times 96$  pixels was made based on 5 images and their annotations in the DRIVE. Examples of these patches can be found in Fig. 15.

To obtain an expected performance level for evaluation active learning of the model, the *U-Net* was trained on the available training images for each considered dataset. The training was made with 200 epochs. The rate of the DC after each epoch can be found in Fig. 16. The trained model was tested on the testing set for each database. The average DC value for both 200 and 300 pretraining epochs can be found in Table 5. There were



**Figure 15.** Example patches for pretraining of the *U-Net*.

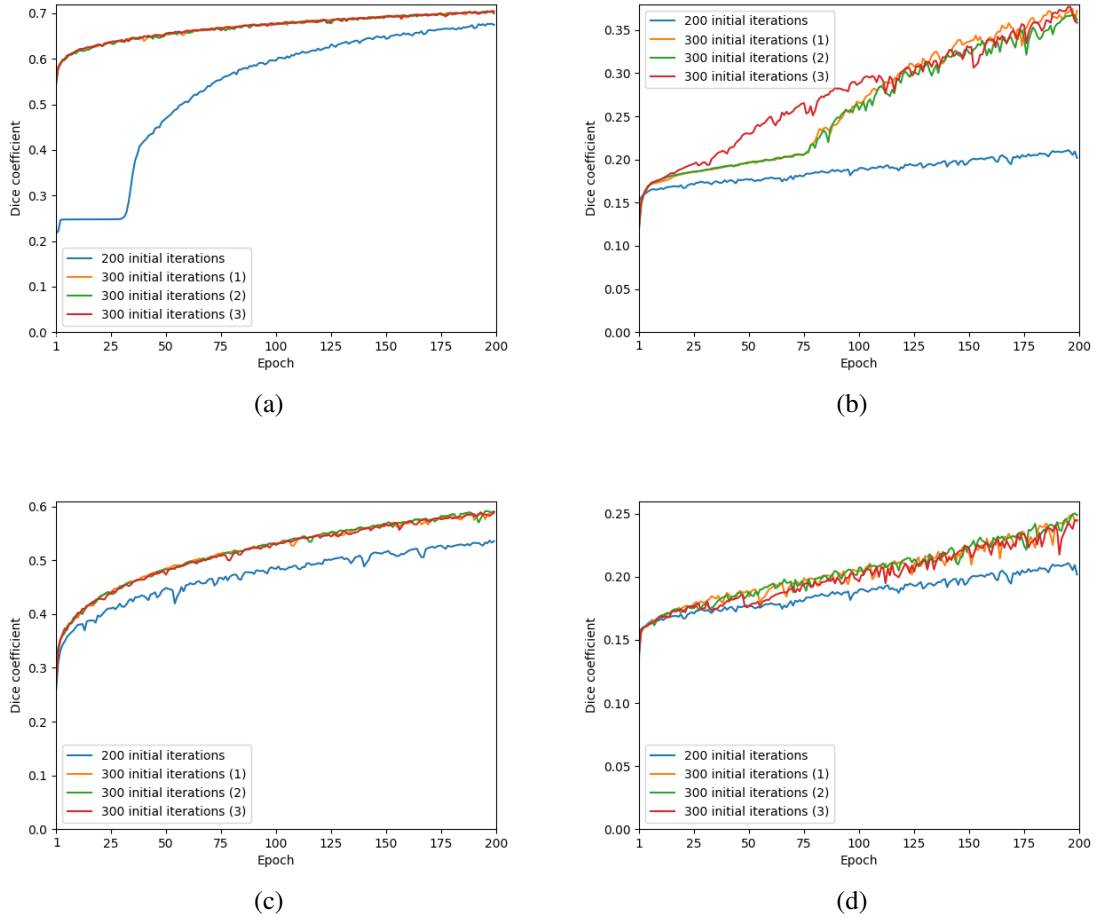
four training runs for the both standard and active training to verify the results: one run for the 200 pretrained epochs option and three runs for the 300 pretrained epochs option.

**Table 5.** The average DC obtained during the testing of the fully trained *U-Net* model for 200 and 300 pretraining epochs.

Database	DC (200)	DC (300)
DRIVE [25]	0.63	0.64
STARE [24]	0.10	0.10
CHASEDB1 [26]	0.24	0.35
ARIADB [27]	0.19	0.18

For the active learning, the pretrained model was used. Two options were examined: 200 and 300 pretraining epochs. The active learning performance was assessed for the both cases. For the latter option, three runs of the model training were conducted. After each active iteration one new frame was annotated and added to the train set. The number of active iterations a training epochs per each iteration can be seen in Table 4. The DC during the training in comparison with the average testing performance of the fully trained model can be found in Fig. 17.

The *U-Net* performance evaluation was conducted according to the parameters presented in the Table 4. From the plots in Fig. 17, it can be seen, that in the first four active iterations during the training on DRIVE, the DC already reaches the full model expected value, but further extension of the training set leads to it's decrease until the 14th iteration. On the other hand, during the training the model on ARIADB, the performance reaches its peak value in the middle of the active iterative process and then only decreases till the end. For the rest datasets, the DC remains almost in the same level for all the active



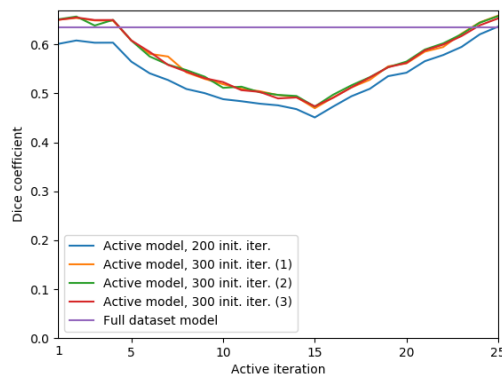
**Figure 16.** Changes in the DC value during training of the *U-Net* on the full available training set: (a) DRIVE; (b) STARE; (c) CHASEDB1; (d) ARIADB.

iterations.

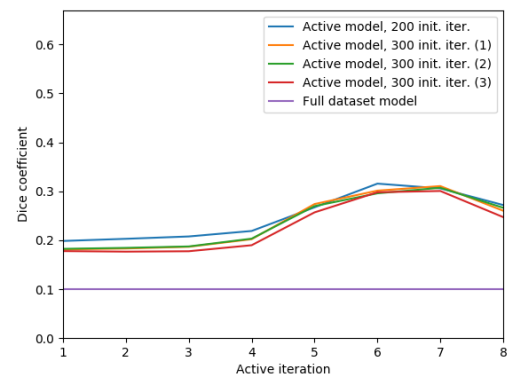
The *U-Net* model obtained after every active iteration was tested on the training set formed for each considered database (the parameters can be found in Table 4). The testing run was repeated 10 times. An average DC and its standard deviation within the testing run in comparison with the average testing performance of the fully trained model are shown in Fig. 18. As it can be seen in Fig. 18, the DC reaches the expected value faster in the case of 300 pretraining epochs than in the case of 200 epochs.

The sample testing results from the fourth active model are presented in Fig. 19 in comparison with the testing results of the full trained model. The active model segmentation maps Fig. 19e and Fig. 19f have no elements of the round border. The thin vessels are almost absent, but the wide vessels are better segmented and connected. As it can be seen in Fig. 19, segmentation results in Fig. 19g and Fig. 19h are slightly better in the thin

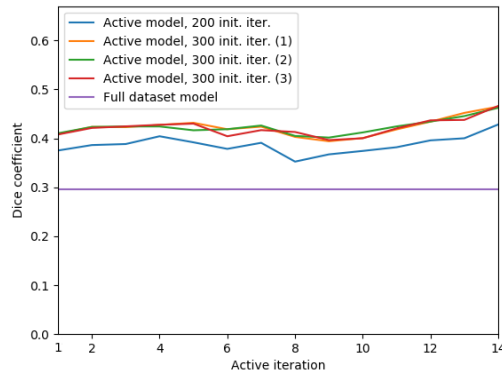




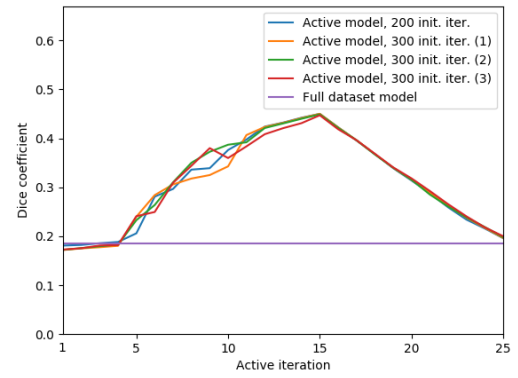
(a)



(b)

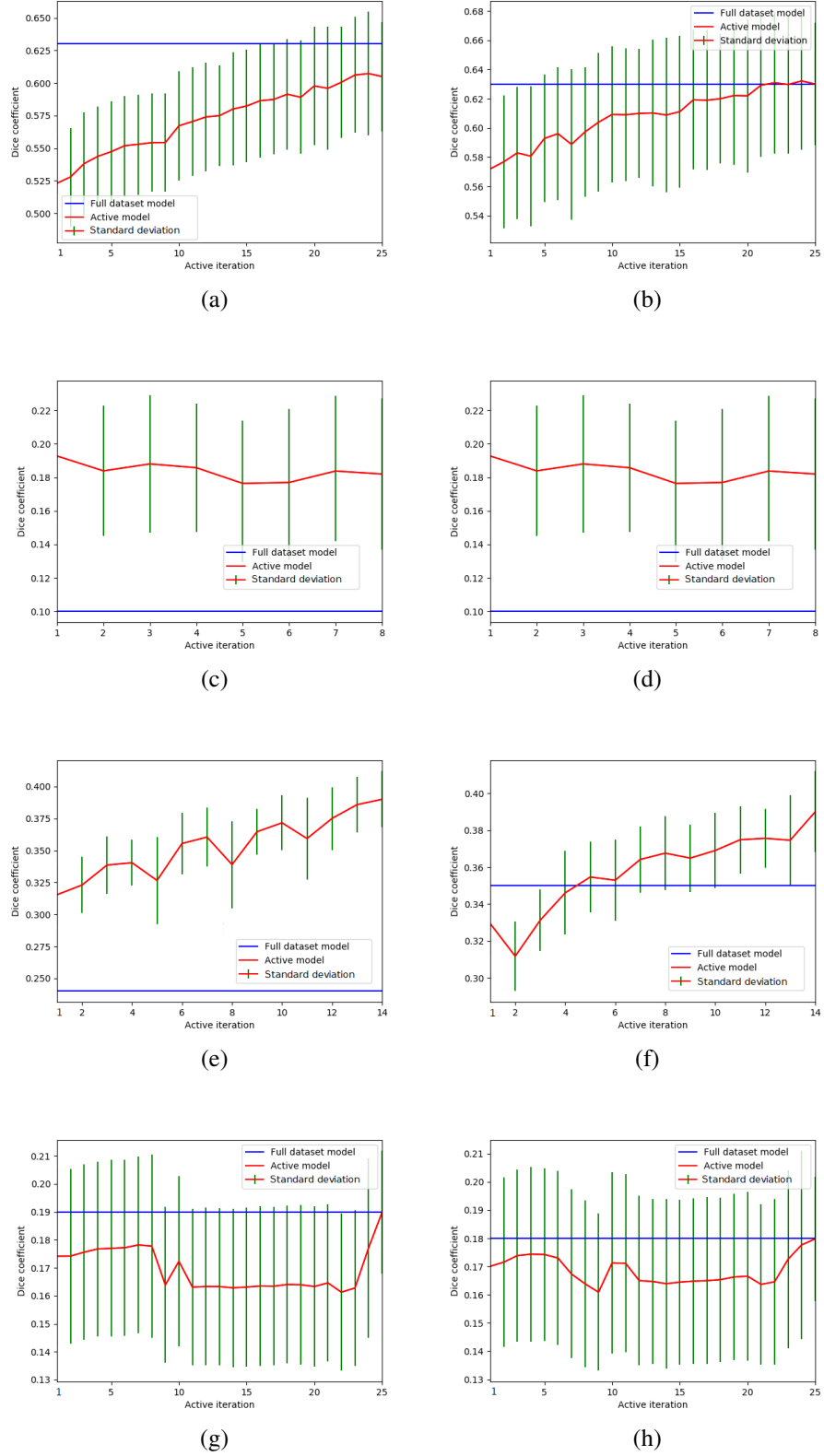


(c)

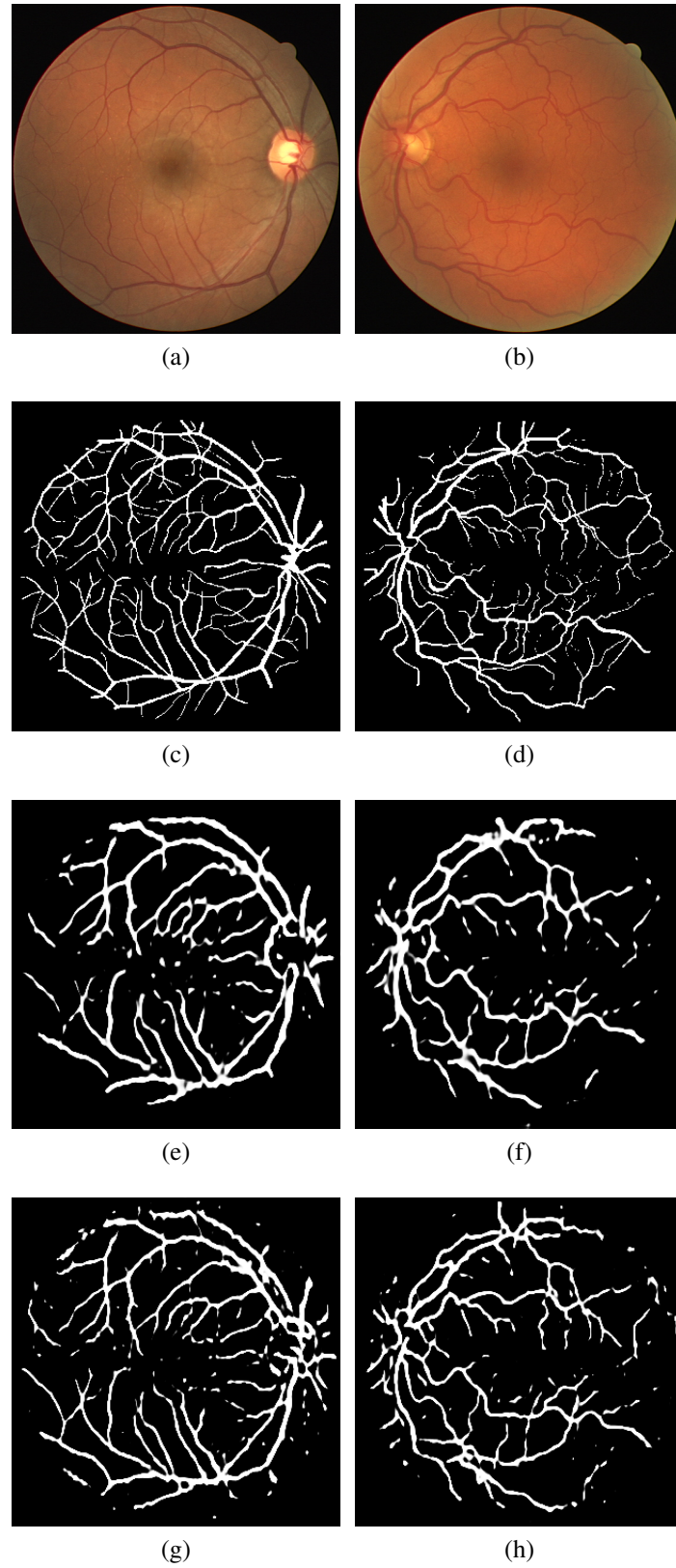


(d)

**Figure 17.** Changes in the DC during active training of the *U-Net* (init. iter. - initial iterations): (a) DRIVE; (b) STARE; (c) CHASEDB1; (d) ARIADB.



**Figure 18.** The average DC value and its variation during testing on of each active *U-Net* model for 200 and 300 pretraining epochs: (a) 200 and (b) 300 for DRIVE; (c) 200 and (d) 300 for STARE; (e) 200 and (f) 300 for CHASEDB1; (g) 200 and (h) 300 for ARIADB.



**Figure 19.** Example testing results of the *U-Net* mode after four active training iterations and the model trained on the full available DRIVE training set (30 images) with 200 epochs: (a) and (b) the input retinal images; (c) and (d) the manually segmented images; (e) and (f) the active trained model; (g) and (h) the fully trained model.

vessel segmentation, but they also contain parts of the round edges in the border.

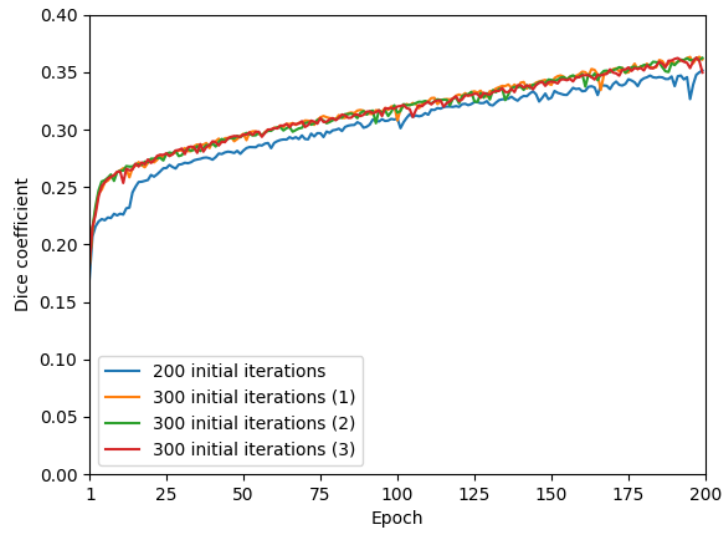
The performance level is different for all the considered databases. The only dataset training on which could provide the DC higher than 0.6 is DRIVE. In images from this database the retina is presented in a full round shape, the illumination is even and the blood vessels can be easily seen. Next, but with less acceptable performance was CHASEDB1. In this case the resolution was decreased almost three times compared to the original which means that there is a place to improve the segmentation accuracy. Also according to [26], the retinal images were collected from 10-year old children, hence there can be seen other vessels, not only the retina vessels. The retina in STARE and ARIADB images is cropped. The illumination in these images is brighter compared to the other two datasets. Also the STARE dataset contains only 20 images, 10 of them were used for training. Taking into account the before-mentioned factors, this amount of data may be insufficient for a model to learn the appropriate features.

#### 4.4.3 Evaluation the U-Net active model performance on mixed datasets

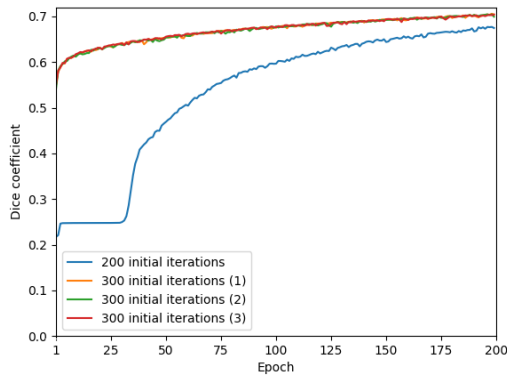
In order to expand the training data, a set consisting of 30 images from DRIVE and 10 images from STARE was created. The set of 100 patches with the resolution  $96 \times 96$  based on 5 images from the new mixed dataset was also used to pretrain the *U-Net* with two options: 200 and 300 training epochs with three runs for the latter one. Having these initial weights, the network was trained on the full dataset of 40 images with 200 training epochs. The DC value changes are shown in Fig. 20. In the following active learning there were 35 iterations. As a result, 35 trained active models were obtained. The DC during the training as well as the average testing performance of the fully trained model can be seen in Fig. 21.

The performance of the *U-Net* during the training on the mixed dataset presented in Fig. 21a has a similar trend as the performance on ARIADB (Fig. 21b). The overall performance is getting better during the training, but it is quite low on the testing even for the model trained on the full dataset: the DC does not exceed 0.30 (Fig. 22).

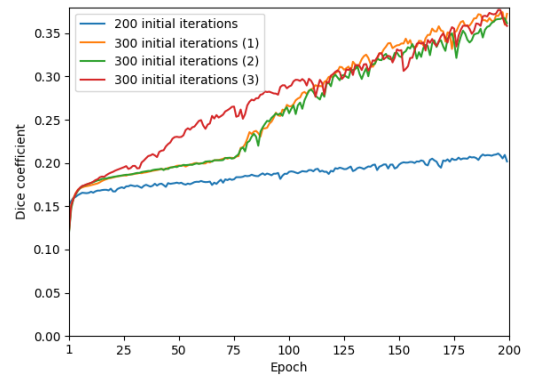
Each model performance was evaluated on the DRIVE testing set consisting of 10 images. As it was in the previous experiments, the testing run was repeated 10 times. The average DC value for the both active and fully trained models, as well as its standard deviation among the testing runs for the *U-Net* on each iteration are shown in Fig. 22.



(a)

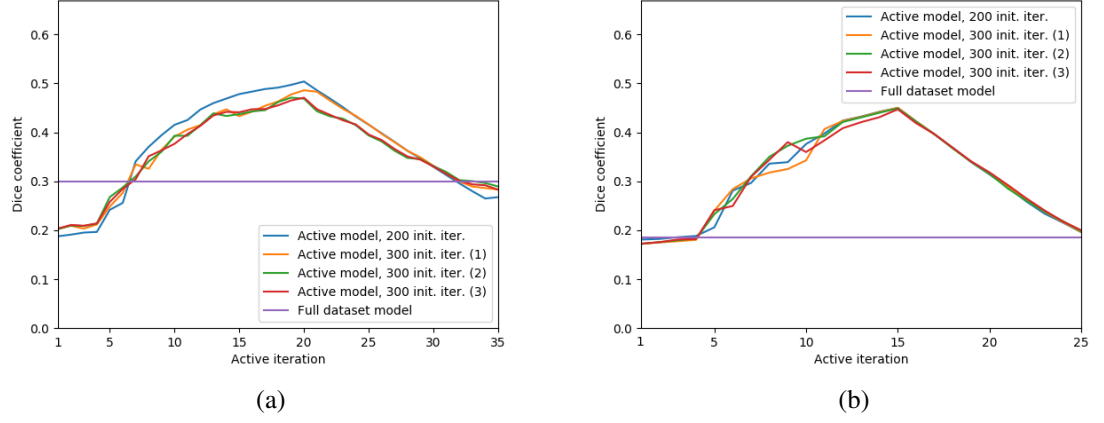


(b)

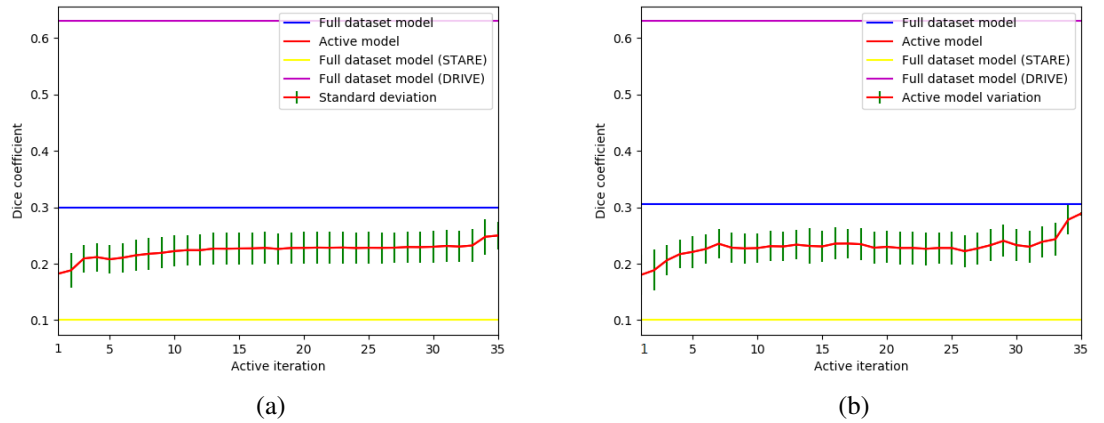


(c)

**Figure 20.** The DC during training of the *U-Net* on the mixed set (a) (40 images), DRIVE (b) and STARE (c) datasets.



**Figure 21.** Changes in the DC value during active training of the *U-Net* on the mixed DRIVE and STARE dataset (a) in comparison with the performance on the ARIADB set (b).



**Figure 22.** The average DC and its standard deviation during testing of each active *U-Net* model for the mixed DRIVE and STARE dataset: (a) 200 pretraining epochs; (b) 300 pretraining epochs.

## 5 DISCUSSION

In the research, the active learning methods for the ground truth collection in the task of the retina blood vessels segmentation were proposed. The goal was to achieve the success rate of the retinal image segmentation which would be similar to the standard approaches rate. Selection of the proper database which contains necessary amount of the annotations and appropriate image quality is one of the challenges.

### 5.1 Study results

Two segmentation methods were studied during the research. These are the *Soares method* and the CNN called *U-Net*. For the testing purposes, separation the training and validation set was conducted in all the considered databases. The both models were trained in the standard way having the fully labeled training set available. In order to have an expected model performance level, these models were evaluated on the validation set.

For the *Soares method*, the uncertainty sampling method was proposed and compared with the random sampling. The expected performance level was achieved in 4-6 active iterations depending on the dataset for the both active query functions. The DC value of the model trained on the DRIVE dataset becomes close the expected DC value first (in the fourth active iteration), however, when it comes to the Acc evaluation, the first one is the model trained on ARIADB (the second active iteration). The Acc value exceeds the expected rate while training the model on all the databases except DRIVE. Nevertheless, for all the considered datasets the DC value exceeds 0.6 and the Acc value exceeds 0.91 already within the first active iterations. The best performance and learning rate was achieved while training on DRIVE database.

According to the obtained results, it can be seen that differences between the uncertainty and random sampling application are minor. However, visible characteristics of the images segmented by the model trained with the uncertainty sampling are better. The minimal LL value among the segmented images from the unlabeled set decreased in this case, whereas in the case of the random sampling there was no noticeable dependency. This trend may indicate that the grounded selection of the next candidate to the training set has an impact on the model performance.

For increasing of the learning rate, the *U-Net* was also pretrained with the set of small

patches, which were made of several images from the training set. The impact of the number of the pretraining epochs is noticeable, but the specific value should be carefully selected depending on the number of the labeled images available.

From the obtained results, it can be seen that there is no common trend in the active *U-Net* model performance during the training process on the different databases. When evaluating the testing performance (Fig. 18 on page 38), the DC in the certain iteration becomes close or exceeds the expected from the fully trained model value for all the datasets. However, based on the analysis of the differences between the images from the databases (Fig. 8 on page 25), it can be noticed that the rate and quality of the *U-Net* learning depend on the input image quality. The only result with the DC value exceeding 0.6 was achieved while training on the DRIVE database. The segmented images obtained during the active learning on this dataset do not contain the round edges as it is in the case of the fully trained model. This tendency indicates that for the *U-Net* model, as well as for the *Soares model*, the grounded and ordered selection of the next candidate to the training set also influences on the performance.

To examine the possibility to train the network on several databases, the mixed dataset was created based on DRIVE and STARE. All the tendencies observed during the previous experiments were noticed also in this case. Nevertheless, the average segmentation performance was quite low and the DC did not exceed 0.30. The images of STARE (Fig. 8b on page 25) contain the retina not in a full round shape, but in the cropped one, whereas in DRIVE (Fig. 8a on page 25) the eye fundus is presented in the full shape. These differences may have a significant impact on the network learning performance while training on the mixed set.

## 5.2 Future work

For the *U-Net* experiments, the initial spatial resolution of images was decreased, whereas for evaluating the *Soares method* performance, the original resolution was used. This can have an impact on the *U-Net* feature extraction, especially when it comes to the thin vessel segmentation. For the further research, testing the *U-Net* performance on the images of the original size would be promising since the current results are not so good. Also there is a possibility to change the network architecture, for example, to increase the sizes of the layers. It should be taken into account and examined more carefully.

In order to make the query function more accurate, one can use a mask image which



can reduce the region of interest when calculating the uncertainty to the retina part of the image only. This mask can be presented in the form of a binary image where 1 corresponds to the retina and 0 to the background. The influence of such mask application on the active learning performance is a question to study further.

Another direction to a more careful research is combining several retinal image databases into a single one. It could increase the amount of information on which the model learns the features. The conducted experiments on the mixed dataset have shown the necessity to preprocess the images from different databases. Hence, in order to conduct this research, one needs to make the mixed dataset homogeneous, for example, correct the color, illumination and/or resolution.

In some of the considered databases, annotations from several experts are presented. This feature was not used in the research, however, the fusion of the multiple experts annotations may have an impact on the informativeness of the ground truth.

## 6 CONCLUSION

For a medical expert, an image of the eye fundus is enough to diagnose many diseases. In order to accelerate the diagnosis process and also to help the medical doctor enable a wide screening, automatic image processing methods were applied. A large annotated dataset and proper ground truth images or other information are required while using these methods.

Since one of the important steps of the automated retina-based diagnosis is the blood vessels segmentation in this research two different supervised segmentation approaches was examined. The first approach (*Soares method*) was based on the Gabor filtering and Bayesian classification. The second approach involved the convolutional neural network *U-Net* to segment the retinal images. Active learning was studied to speed up the collection of the ground truth. As the query function, poll-based uncertainty sampling was selected. For the *Soares method* method, own uncertainty measuring procedure based on the probability map was proposed. In the case of the *U-Net*, Monte Carlo Dropout was used to calculate the informativeness of the image.

Four publicly available datasets containing the ground truth in the form of the segmentation map were selected for the evaluation purposes. For the additional experiments, a mixed dataset was created based on two considered retinal image databases. Having the accuracy and the dice similarity coefficient as a quality criteria the segmentation, algorithms were tested in two modes: training on the fully annotated dataset and training with the active uncertainty sampling. It was noted that the *Soares method* is less dependent on the input image quality than the *U-Net* model.

The conducted experiments have shown that by means of the active learning the compact representation of the training set based on the most informative images is possible. The initial results have shown that usage of active learning has an impact on the training process and allows to train the model better, hence it can be effectively applied in the retina blood vessels segmentation task.

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